**Boundary County Fair Board Memb** Ken Goggia, Chairman Stacie Watts, Vice-Chairman Glenda Poston Bert Wood Dave Wenk



**Boundary County Fair Board** P.O. Box 3098 Bonners Ferry, ID 83805 Telephone: (208) 267-7041

Fax: (208) 267-8759

Email: bcfair@boundarycountyid.org

2025 AGENDA of Fair Board Meeting Monday, July 14 @ 6:30 PM **Boundary County Fair Board Room** 

# Call to Order of the Monthly Board Meeting-

#### In Attendance:

Absent:

Guests: Liz Wood, Ben Robertson, Ann Lewis, Jacob Francom, Eric Lederhos

June 9, 2025 Minutes approval – (ACTION) Maintenance/Administrator/Fair Reports

**Bobby**: Maintenance Report -Jaycee: Executive Director Report -

Jaycee: Fair Report -

Facilities, Expense & Payroll Financial report – (ACTION)

## Facilities, Expense/Budget worksheet-

- Bills Paid \$ 19,411.02
- Payroll \$6,685.00
- Capital Expenditures \$ 1,095.36
- Rental Security Refunds Facilities \$3,076.75

## Income Report \$ 7,092.44

### Checking/Savings Account Balances as of June 30, 2025

- Checking \$ 47,744.75
- Savings \$ 30,366.72

## **Executive Session –**

## Old Business -

- Develop an Outdoor Arena Condition Policy which describes how it needs to be after events. (ACTION)
- Get the soil cleaned/sifted, or more soil added in the Outdoor Arena (ACTION)
- Revisit 'Open Arena Annual Rental' update the policy (ACTION)
- Work on and approve the 2025-26 Budget. (ACTION)
- Develop a traffic flow plan for entering and exiting the gravel parking lot during Fair week. (ACTION)

#### New Business -

- Pre-Budget Presentation By Stacie Watts
- Playday Arena Event By Stacie Watts (ACTION)
- Set date for Pre-Fair Board meeting/interview Royalty (ACTION)
- Idaho Forest Group (ACTION)
- North Idaho Classical Academy (ACTION)
- Money for fair awards (ACTION)
- E.L Internet (ACTION)
- FFA Barn Siding (ACTION)
- Bar Storage (ACTION)
- **Grand Marshall Nominations (ACTION)**
- Fair Cat Issues (ACTION)
- Computer & In-House Control (ACTION)
- Hiring of a fourth maintenance person (ACTION)
- Office Security System (ACTION)

#### Adjourn: